Name.....

B.TECH. DEGREE EXAMINATION, MAY 2014

Seventh Semester

Branch: Computer Science and Engineering

CS 010 706 L06—CLIENT-SERVER ARCHITECTURE AND APPLICATIONS (Elective II) (CS)

(Improvement/Supplementary)

[2010 Admissions]

Time: Three Hours

Maximum: 100 Marks

Part A

Answer all questions.
Each question carries 3 marks.

- 1. What are the uses of client-server computing?
- 2. How will you prepare applications for client-server?
- 3. What is multiprogramming? Explain.
- 4. Explain the term synchronization.
- 5. What is TCP? Explain.

 $(5 \times 3 = 15 \text{ marks})$

Part B

Answer all questions.

Each question carries 5 marks.

- 6. What is distributed computing? Explain.
- 7. Explain client-server interaction using message.
- 8. List and explain the advantages and drawbacks of multiple processors.
- 9. What is mutual exclusion? Explain.
- 10. Explain secure client-server communication.

 $(5 \times 5 = 25 \text{ marks})$

Part C

Answer all questions.

Each question carries 12 marks.

11. Explain how the cost of client-server computing is estimated.

Or

12. Explain heterogenous computing and its advantages, disadvantages and uses.

Turn over

13. Discuss in detail the protocols used in client-server interaction.

Or

- 14. Describe the steps for preparing applications and optimising applications for client server.
- 15. Explain the server communication model in detail.

Or

- 16. Describe in detail multiprogramming and multitasking in detail.
- 17. With an example, describe processing queues.

Or

- 18. Discuss the steps for semaphore implementation in Netware.
- 19. Explain password security at system level and application level.

Or

20. Discuss in detail different type of Network Communications.



 $(5\times12=60~marks)$