(Pages: 2)

Reg. No.

LEGE

B.TECH. DEGREE EXAMINATION, NOVEMBER 2014

Seventh Semester

Branch: Computer Science and Engineering

ADVANCED SOFTWARE ENVIRONMENTS (R)

(Old Scheme—Prior to 2010 Admissions)

[Supplementary/Mercy Chance]

Time: Three Hours

Maximum: 100 Marks

Part A

Answer all questions. Each question carries 4 marks.

- 1. Explain the characteristics of Windows programming.
- 2. What is a button? Explain its uses.
- 3. List and explain MFC features.
- 4. Explain the procedure for handling mouse.
- 5. With figure illustrate the structure of CORBA stub.
- 6. Explain the functions of ORB in CORBA.
- 7. How do you manage references at server?
- 8. Explain CORBA object creation in C++.
- 9. Give a brief description of the functions of clients and servers.
- 10. Explain the steps for creating child windows.

 $(10 \times 4 = 40 \text{ marks})$

Part B

Answer all questions.
Each question carries 12 marks.

11. Describe with examples the event driven programming.

Or

- 12. Briefly explain windows procedures and explain how drawing is done on windows.
- 13. Explain different MFC classes with examples.

Or

14. Write the procedures for drawing on MFC windows.

Turn over

15. Describe the fundamental concepts in distributed objects.

Or

- 16. Write the implementation of CORBA server with C++.
- 17. Explain CORBA object creation in C++.

Or

- 18. With Block diagram, explain the architecture of CORBA.
- 19. Describe the basic architecture of X windows systems and its layers.

Or

20. Explain the procedure for creating windows and graphics context.

 $(5 \times 12 = 60 \text{ marks})$

