\boldsymbol{C}	41	1
U	41	4

(P	'n	g	e	S	:	2	•
	•	•	•	-	•	_	ź

Reg. No	
Name	

B.TECH. DEGREE EXAMINATION, MAY 2014

Sixth Semester

Branch: Computer Science and Engineering

CS 010 606 L03 – USER INTERFACE DESIGN (Elective – I) (CS)

(New Scheme - 2010 Admission onwards)

[Regular/Improvement/Supplementary]

Time: Three Hours

Maximum: 100 Marks

Part A

Answer all questions.

Each question carries 3 marks.

- 1. Explain the importance of User interface.
- 2. Point out the obstacles in design process.
- 3. Discuss the design goals of screen design.
- 4. What are the functions of menus?
- 5. List some of the software tools for user interface design.

 $(5 \times 3 = 15 \text{ marks})$

Part B

Answer all questions.

Each question carries 5 marks.

- 6. Compare GUI and Web interface.
- 7. Explain the steps to be performed during business analysis.
- 8. What steps are necessary for making visually pleasing composition of screen design?
- 9. Explain different types of graphical minus.
- 10. What is event distribution? Explain.

 $(5 \times 5 = 25 \text{ marks})$

Turn over



Part C

Answer all questions.

Each question carries 12 marks.

11. Explain the importance of good design and brief history of graphical user interface.

Or

- 12. Give the theories and principles of user interface design.
- 13. Describe the necessity of understanding business functions.

Or

- 14. Explain the role of human interaction speeds and human consideration in design process.
- 15. Briefly explain the meaning and purpose of screen.

01

- 16. Explain the technological considerations in interface design.
- 17. Describe the formatting of menus and phrasing.

Or

- 18. What is the role of multimedia in Menus? Give a detailed description.
- 19. Discuss the device consistency and distribution of the User interface.

Or

20. Give a brief description of Image and Video displays.

 $(5 \times 12 = 60 \text{ marks})$