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B.TECH. DEGREE EXAMINATION, MAY 2015

Sixth Semester

Faculty of Engineering and Technology

Branch: Computer Science and Engineering

CS 010 606 L03—USER INTERFACE DESIGN (Elective I) [CS]

(New Scheme—2010 Admission onwards)

[Regular/Improvement/Supplementary]

Time: Three Hours

Maximum: 100 Marks

Part A

Answer all questions.
Each question carries 3 marks.

- 1. Describe four kinds of views.
- 2. Write a note on foreal and peripheral vision.
- 3. Give a short note on ordering and control.
- 4. Write a short note on multiple document interfaces.
- 5. List out some software tools for user interface design.

 $(5 \times 3 = 15 \text{ marks})$

Part B

Answer all questions.
Each question carries 5 marks.

- 6. Explain the characteristics of indirect manipulation.
- 7. Explain the importance of document design.
- 8. Define the different aspects for presenting information simply and meaningfully.
- 9. Explain various types of windows.
- 10. Write a note on event distribution.

 $(5 \times 5 = 25 \text{ marks})$

Part C

Answer all questions.
Each question carries 12 marks.

11. Explain the disadvantages of using graphical user interfaces.

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Turn over

- 12. Explain the design principles in creating a user interface.
- 13. Explain why human characteristics are considered in screen design.

Or

- 14. Briefly explain business requirement analysis.
- 15. Explain:
 - (a) Technological considerations in interface design.
 - (b) Extranet design guidelines.

Or

- 16. Explain the principles of good screen design.
- 17. Explain in detail, the types and functions of menus.

Or

- 18. Explain the functions and operations on windows.
- 19. Explain in detail about the graphical package layer.

Or

20. Write notes on different interaction devices.

 $(5 \times 12 = 60 \text{ marks})$