Course No.	Course Name	L-T-P - Credits	Year of Introduction
EE233	PROGRAMMING LAB	0-0-3-1	2016

Course Objectives

To impart knowledge and develop skills in programming

List of Exercises/Experiments: (Minimum 12 exercises/experiments are mandatory)

- 1. At least four simple programs using input output statements (example: area of rectangle, circle, etc)
- 2. At least four Simple programs using decision statements (Example: Even or odd, pass or fail)
- 3. At least four Programs using Control statements and decision statements (Example maximum, minimum of a given set of numbers, hcf, lcm)
- 4. Program to add n numbers
- 5. Programs to print patterns
- 6. Program to check whether a number is prime
- 7. program to generate Fibonaacii series
- 8. Array manipulation (searching, insertion and sorting)
- 9. Few programs using pointers
- 10. Functions Pass by value Pass by reference
- 11. Recursive functions (example: Fibonaacii series and factorial)
- 12.String manipulation compare, copy, reverse operations
- 13. Matrix operations: addition multiplication, determinant and inverse
- 14. Reading from a file and writing to a file Merging and appending of files.
- 15. Solution of algebraic and transcendental equations: Bisection, Newton-Raphson method-comparison
- 16. Introductory programs using Python
- 17. Function calls in Python

Expected outcome. 1. Ability to design programs using C language

2. Ability to develop simple programs using Python

Estd.

References:

- 1. E. Balaguruswamy, *Programming in ANSI C*, Tata McGraw Hill, New Delhi
- 2. Kernighan, Brian W., and Dennis M. Ritchie. *The C programming language*. Vol. 2. Englewood Cliffs: prentice-Hall, 1988.
- **3.** Introduction to computation and programming using Python, John V. Guttag, PHI Learning, New Delhi
- 4. Downey, Allen, Jeffrey Elkner, and Chris Meyers. *How to think like a computer scientist: learning with python.* John Wiley 2015.
- 5. Lambert, Kenneth. Fundamentals of Python: first programs. Cengage Learning, 2011.