Course code	Course Name	L-T-P -Credits	Year of Introduction
CS204	Operating Systems	3-1-0-4	2016

Pre-requisite: CS205 Data structures

Course Objectives

1. To impart fundamental understanding of the purpose, structure, functions of operating system.
2. To impart the key design issues of an operating system

Syllabus

Basic concepts of Operating System, its structure, Process management, inter-process communication, process synchronization, CPU Scheduling, deadlocks, Memory Management, swapping, segmentation, paging, Storage Management - disk scheduling, RAID, File System Interface-implementation. Protection.

Expected outcome

Students will be able to:

1. identify the significance of operating system in computing devices.
2. exemplify the communication between application programs and hardware devices through system calls.
3. compare and illustrate various process scheduling algorithms.
4. apply appropriate memory and file management schemes.
5. illustrate various disk scheduling algorithms.
6. appreciate the need of access control and protection in an operating system.

Text Book:

1. Abraham Silberschatz, Peter B Galvin, Greg Gagne, Operating System Concepts, 9/e, Wiley India, 2015.

References:

1. Garry Nutt, Operating Systems: 3/e, Pearson Education, 2004
2. Bhatt P. C. P., An Introduction to Operating Systems: Concepts and Practice, 3/e, Prentice Hall of India, 2010.
3. William Stallings, Operating Systems: Internals and Design Principles, Pearson, Global Edition, 2015.
4. Andrew S Tanenbaum, Herbert Bos, Modern Operating Systems, Pearson, 4/e, 2015.
5. Madnick S. and J. Donovan, Operating Systems, McGraw Hill, 2001.
6. Hanson P. B., Operating System Principle, Prentice Hall of India, 2001.
7. Deitel H. M., An Introduction to Operating System Principles, Addison-Wesley, 1990.

Course Plan

Module	Contents	Hours (52)	Sem. Exam marks

I	**Introduction**: Functions of an operating system. Single processor, multiprocessor and clustered systems – overview. Kernel Data Structures – Operating Systems used in different computing environments. **Operating System Interfaces and implementation -** User Interfaces, System Calls – examples. Operating System implementation - approaches. Operating System Structure – Monolithic, Layered, Micro-kernel, Modular. System Boot process.	7	15%
II	**Process Management**: Process Concept – Processes-States – Process Control Block – Threads. Scheduling – Queues – Schedulers – Context Switching. Process Creation and Termination. **Inter Process Communication**: Shared Memory, Message Passing, Pipes.	9	15%
FIRST INTERNAL EXAMINATION			
III	**Process Synchronization**: Critical Section-Peterson's solution. Synchronization – Locks, Semaphores, Monitors, Classical Problems – Producer Consumer, Dining Philosophers and Readers-Writers Problems	9	15%
IV	**CPU Scheduling** – Scheduling Criteria – Scheduling Algorithms. **Deadlocks** – Conditions, Modeling using graphs. Handling – Prevention – Avoidance – Detection-Recovery.	8	15%
SECOND INTERNAL EXAMINATION			
V	**Memory Management**: Main Memory – Swapping – Contiguous Memory allocation – Segmentation – Paging – Demand paging	9	20%
VI	**Storage Management:** *Overview of mass storage structure- disks and tapes. Disk structure – accessing disks.* Disk scheduling and management. Swap Space. **File System Interface**: File Concepts – Attributes – operations – types – structure – access methods. File system mounting. Protection. File system implementation. Directory implementation – allocation methods. Free space Management. **Protection**– Goals, Principles, Domain. Access Matrix.	10	20%
END SEMESTER EXAM			

Question Paper Pattern:

1. There will be *five* parts in the question paper – A, B, C, D, E
2. Part A
    a. Total marks : 12
    b. *Four* questions each having *3* marks, uniformly covering module I and II; All *four* questions have to be answered.
3. Part B
    a. Total marks : 18
    b. *Three* questions each having *9* marks, uniformly covering module I and II; T*wo* questions have to be answered. Each question can have a maximum of three subparts
4. Part C
    a. Total marks : 12
    b. *Four* questions each having *3* marks, uniformly covering module III and IV; All *four* questions have to be answered.
5. Part D
    a. Total marks : 18
    b. *Three* questions each having *9* marks, uniformly covering module III and IV; T*wo* questions have to be answered. Each question can have a maximum of three subparts
6. Part E
    a. Total Marks: 40
    b. *Six* questions each carrying 10 marks, uniformly covering modules V and VI; *four* questions have to be answered.
    c. A question can have a maximum of three sub-parts.
7. There should be at least 60% analytical/numerical/design questions.