

Reg No.: \_\_\_\_\_

Name: \_\_\_\_\_

**APJ ABDUL KALAM TECHNOLOGICAL UNIVERSITY**  
FIFTH SEMESTER REGULAR AND THIRD SEMESTER SECOND YEAR DIRECT MCA  
DEGREE EXAMINATION(S) MAY 2019

**Course Code: RLMCA387**

**Course Name: COMPUTER GRAPHICS**

Max. Marks: 60

Duration: 3 Hours

**PART A**

*Answer all questions, each carries 3 marks.*

- 1 Define persistence, resolution and aspect ratio. (3)
- 2 What is a raster scan system? (3)
- 3 What is shearing? (3)
- 4 Explain 2D viewing pipeline. (3)
- 5 What is plane equation? (3)
- 6 What is mean by vanishing points? (3)
- 7 What is a spline? (3)
- 8 What is a shadow? (3)

**PART B**

*Answer six questions, one full question from each module and carries 6 marks.*

**Module I**

- 9 Explain Refresh Cathode Ray Tube. (6)

**OR**

- 10 Explain in detail about Bresenham's line generating algorithm. Give example. (6)

**Module II**

- 11 Explain any one of the Line Clipping Algorithm with example. (6)

**OR**

- 12 Explain any one of the Polygon Clipping Algorithm with example. (6)

**Module III**

13 Explain the following.

- a) Polygon surfaces (3)
- b) Polygon tables (3)

**OR**

14 Explain the following.

- a) Curved Lines and surfaces (3)
- b) Quadric surfaces (3)

**Module IV**

15 Explain 3D viewing pipeline with suitable examples. (6)

**OR**

16 Explain Depth Cueing with necessary diagrams. (6)

**Module V**

17 Explain Bazier Curves with neat diagram. (6)

**OR**

18 Explain any three 3D Transformation giving the matrix/equations. (6)

**Module VI**

19 Explain any two shading methods. (6)

**OR**

20 Explain Area Subdivision method with neat diagrams. (6)

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