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# B.Sc./B.C.A. DEGREE (C.B.C.S.S.) EXAMINATION, MARCH 2019

### Sixth Semester

Choice Based Core Course—CLIENT SERVER COMPUTING

[Common for B.Sc. Computer Science, B.C.A. and B.Sc. Computer Applications (Triple-Main)]

(2013 Admission onwards)

Time: Three Hours

Maximum Marks: 80

#### Part A

Answer all questions. Each question carries 1 mark.

- What is smart sizing?
- What is availability?
- What is dynamic data exchange?
- 4. What is X window?
- What is data stripping?
- What is RPC?
- 7. What is distributed file system?
- 8. What is atomicity?
- 9. What is data manipulation language?
- 10. List ACID properties?

 $(10 \times 1 = 10)$ 

### Part B

Answer any eight questions. Each question carries 2 marks.

- 11. What are the hardware trends in the evolution of client server computing?
- List open system standard areas. 12.
- 13. Define flexibility and scalability?
- What is the role of presentation manager?
- 15. What is interoperability?

Turn over

- 16. Differentiate between data dictionary and repository?
- 17. What are the two versions of RAID 1?
- 18. List the advantages of super server over micro server?
- 19. What is distributed directory service?
- 20. Write a note on multi-threading?
- 21. What is load leveling?
- 22. List the different ways to interconnect LANs?

 $(8 \times 2 = 16)$ 

## Part C

# Answer any six questions. Each question carries 4 marks.

- 23. Describe about transaction processing applications.
- 24. What are the obstacles in implementing the client server computing?
- 25. Explain object linking and embedding? What is the difference between DDL and OLE?
- 26. Write a note on GUI design standards?
- 27. What are the three major benchmark tests for servers? Explain.
- 28. Explain multi-processing?
- 29. What are the 8 layers of software? Illustrate with figure.
- 30. What is stored procedure? Explain
- 31. Write a short note on database gateways?

 $(6 \times 4 = 24)$ 

#### Part D

# Answer any two questions. Each question carries 15 marks.

- 32. With a diagram explain the components of client server application.
- 33. Explain open interface architecture with a diagram?
- 34. Describe about different categories of servers?
- 35. Explain OS/2 2.0 layered architecture with diagram?

 $(2 \times 15 = 30)$