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## APJ ABDUL KALAM TECHNOLOGICAL UNIVERSITY

### Scheme for Valuation/Answer Key

*Scheme of evaluation (marks in brackets) and answers of problems/key*

**SEVENTH SEMESTER B.TECH DEGREE EXAMINATION (S), MAY 2019**

**Course Code: EC407**

**Course Name: COMPUTER COMMUNICATION**

Max. Marks: 100

Duration: 3 Hours

### PART A

*Answer any two full questions, each carries 15 marks.*

Marks

- 1 a) List the seven layers, figure with interfaces, layering protocol, header and trailer encapsulation (10)
- b) Any of the five differences given below: (5)
  - 1) circuit switching is connection oriented, Packet switching is connectionless.
  - 2) normally designed for voice communication, Packet switching for data transmission.
  - 3) circuit switching is inflexible, Packet switching is flexible.
  - 4) message is received in the order, sent by the source. Packet switching of a message is received out of order.
  - 5) circuit switching can be achieved using two technologies. Either SDS or TDS. Packet switching has two approaches datagram approach and virtual circuit approach.
  - 6) circuit switching is implemented in the physical layer. Packet switching is at network layer.
- 2 a) Figure and explanation (5+5) (10)
- b) Datalink layer translates the physical layers raw bit stream into discrete units called frames. Any two types of framing (byte stuffing and bit stuffing). (5)
- 3 a) CRC error control explanation with an example. (8)
- b) At least explain the stop and wait ARQ, Go Back N ARQ and Selective repeat ARQ. (7)

### PART B

*Answer any two full questions, each carries 15 marks.*



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- 4 a) Explain classfull addressing with classes (2 Marks), Need for classless addressing (5) with explanation (3 marks)
- b) Any two function (4 marks). Packet format diagram (3 marks), explanation of each field (3 marks) (10)
- 5 a) Explanation of routing carries 2 marks and the different types (Static and dynamic) carries 3 marks (5)
- b) Complete the routing table using Dijkstra's algorithm for node S (10)
- 6 a) Problem of Distance vector protocol (2 marks). 3 marks can be given to cases like how link state protocol overcomes the issue of count to infinity problem (5)
- b) 3marks + 3 marks + 4 marks (10)

**PART C**

*Answer any two full questions, each carries 20 marks.*

- 7 a) TCP segment header format (3 marks), explanation of each field (4 marks) (7)
- b) List the features (2 marks). Explanation (4 marks) (6)
- c) Congestion control mechanisms in detail – at least two (7 marks) (7)
- 8 a) List the services of TCP (2 marks), explanation (3 marks) (5)
- b) Diagram carries 4 marks and explanation carries 4 marks (8)
- c) Explanation of IDS as the second layer of defense (7 marks) with details on the limitations of firewall. (7)
- 9 a) 2 marks each for the sub sections (6)
- b) SSL handshake protocol explanation (7 marks) (7)
- c) 2 marks for IP Sec and 5 marks for explaining two modes of operation of IPSec. (7)

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