# APJ ABDUL KALAM TECHNOLOGICAL UNIVERSITY <br> Scheme for Valuation/Answer Key <br> Scheme of evaluation (marks in brackets) and answers of problems/key <br> SEVENTH SEMESTER B.TECH DEGREE EXAMINATION, DECEMBER 2018 <br> Course Code: CS403 <br> Course Name: PROGRAMMING PARADIGMS 

Max. Marks: 100
Duration: 3 Hours

## PART A <br> Answer all questions, each carries 4 marks. <br> Marks

1 Side effect(2)+Example(2)
2 Yes(1)+Explanation based on Static links(3) (All those who explain static links can be given full marks, marks can be given for other suitable methods as per explanation)

3 Structural Equivalence with example, Named Equivalence with example (2*2)
$4 \quad \mathrm{IN}(1), \mathrm{OUT}(1), \mathrm{IN}-\mathrm{OUT}(2)$
5 Applicative order evaluation(2)+normal order evaluation(2) (double(*23)) as well as (double( +23 ))can be given marks)

6 Exception definition(2)+Example(2)
7 Definition of greedy and minimal matches(2)+pattern generation(2)
8 Constructor + destructor
9 Thread pool Definition(1)+Purpose(3) (Thread pool-Collection of threads,
Explanation of threads can be given marks, purpose-it always provides a thread
for execution)
10 Reason justifying general patterns
PART B
Answer any two full questions, each carries 9 marks.
11 a) Pgm based in recursion(2)+tail recursion(2)
b) Evaluation based on short circuit(3)+normal evaluation(2)

12 a) Mark \& Sweep(2)+Stop and Copy(2)+Generational Garbage(1)
b) Memory layout of records

13 a) Output of code(2)+Reason(2) (Marks can be given for doing the answer in either deep binding or shallow binding)
b) Memory layout(2)+Address calculation(3)

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## PART C

Answer any two full questions, each carries 9 marks.
14 a) Co-routine explanation(3)+Cactus $\operatorname{stack}(3)$
b) Purpose of generics

15 a) Explanation
b) Output $(=10)(2)+$ Let construct(1.5)+Lambda construct(1.5)

16 a) Lazy evaluation(2)+Example(1)
b) Assert+ retract( $1.5 * 2$ )
c) 3 rules

## PART D

Answer any two full questions, each carries 12 marks.
17 a) Seven features(each six feature(batch and interactive use, economy of expression, dynamic typing, high level data type, lack of declaration, easy access to system facilities)-6 mark+ pattern matching-3 mark)
b) 3 visibility labels (private, protected, public)

18 a) Comparison with C
b) Semaphore(2)+Operations(2)+Difference(2)

19 a) Six principles( $6^{*} 1.5$ ) -(co-begin, launch at elaboration, parallel loops, fork/join, implicit receipt, early reply*1.5)
b) JIT(1)+Advantage(2)

